

# MuleSoft

## Exam Questions MCPA-Level-1

MuleSoft Certified Platform Architect - Level 1



**NEW QUESTION 1**

In which layer of API-led connectivity, does the business logic orchestration reside?

- A. System Layer
- B. Experience Layer
- C. Process Layer

**Answer: C**

**Explanation:**

Correct Answer  
 Process Layer

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>> Experience layer is dedicated for enrichment of end user experience. This layer is to meet the needs of different API clients/ consumers.  
 >> System layer is dedicated to APIs which are modular in nature and implement/ expose various individual functionalities of backend systems  
 >> Process layer is the place where simple or complex business orchestration logic is written by invoking one or many System layer modular APIs  
 So, Process Layer is the right answer.

**NEW QUESTION 2**

What best explains the use of auto-discovery in API implementations?

- A. It makes API Manager aware of API implementations and hence enables it to enforce policies
- B. It enables Anypoint Studio to discover API definitions configured in Anypoint Platform
- C. It enables Anypoint Exchange to discover assets and makes them available for reuse
- D. It enables Anypoint Analytics to gain insight into the usage of APIs

**Answer: A**

**Explanation:**

Correct Answer

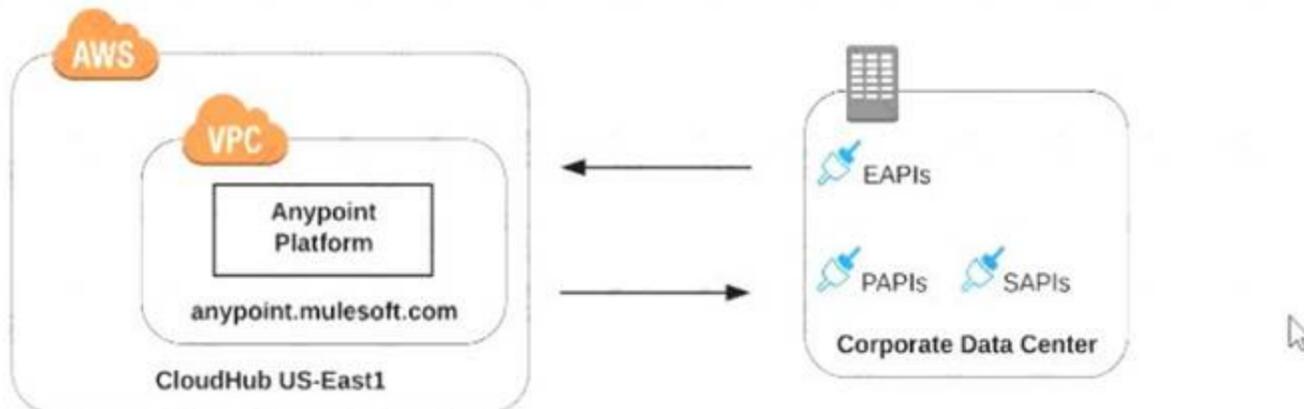
It makes API Manager aware of API implementations and hence enables it to enforce policies.

\*\*\*\*\*

>> API Autodiscovery is a mechanism that manages an API from API Manager by pairing the deployed application to an API created on the platform.  
 >> API Management includes tracking, enforcing policies if you apply any, and reporting API analytics.  
 >> Critical to the Autodiscovery process is identifying the API by providing the API name and version. References:  
<https://docs.mulesoft.com/api-manager/2.x/api-auto-discovery-new-concept> <https://docs.mulesoft.com/api-manager/1.x/api-auto-discovery>  
<https://docs.mulesoft.com/api-manager/2.x/api-auto-discovery-new-concept>

**NEW QUESTION 3**

Refer to the exhibit.



what is true when using customer-hosted Mule runtimes with the MuleSoft-hosted Anypoint Platform control plane (hybrid deployment)?

- A. Anypoint Runtime Manager initiates a network connection to a Mule runtime in order to deploy Mule applications
- B. The MuleSoft-hosted Shared Load Balancer can be used to load balance API invocations to the Mule runtimes
- C. API implementations can run successfully in customer-hosted Mule runtimes, even when they are unable to communicate with the control plane
- D. Anypoint Runtime Manager automatically ensures HA in the control plane by creating a new Mule runtime instance in case of a node failure

**Answer: C**

**Explanation:**

Correct Answer

API implementations can run successfully in customer-hosted Mule runtimes, even when they are unable to communicate with the control plane.

\*\*\*\*\*

>> We CANNOT use Shared Load balancer to load balance APIs on customer hosted runtimes

o Load balancing

Load balancing is not provided for hybrid deployments. You can manage load balancing with the tools connected to your on-premises resources.

>> For Hybrid deployment models, the on-premises are first connected to Runtime Manager using Runtime Manager agent. So, the connection is initiated first from

On-premises to Runtime Manager. Then all control can be done from Runtime Manager.

>> Anypoint Runtime Manager CANNOT ensure automatic HA. Clusters/Server Groups etc should be configured before hand.

Only TRUE statement in the given choices is, API implementations can run successfully in customer-hosted Mule runtimes, even when they are unable to communicate with the control plane. There are several references below to justify this statement.

References:

<https://docs.mulesoft.com/runtime-manager/deployment-strategies#hybrid-deployments> <https://help.mulesoft.com/s/article/On-Premise-Runtimes-Disconnected-From-US-Control-Plane-June-18th-2018> <https://help.mulesoft.com/s/article/Runtime-Manager-cannot-manage-On-Prem-Applications-and-Servers-from->  
<https://help.mulesoft.com/s/article/On-premise-Runtimes-Appear-Disconnected-in-Runtime-Manager-May-29th>

**On-Premise Runtimes Disconnected From US Control Plane - June 18th 2018**

🕒 Jun 19, 2018 - RCA

**Content**

Impacted Platforms	Impacted Duration
Anypoint Runtime Manager / On-Prem Runtimes	During this time frame, on-prem runtimes appeared disconnected from the US Anypoint Control Plane: June 18, 2018 10:35 AM PST to June 18, 2018 11:12 AM PST

**Incident Description**

On-premises applications weren't able to connect to Anypoint Runtime Manager during the length of the incident, which made on-premises runtimes to throw errors in their logs because they received network disconnect messages from the control plane. Other than generating the log as mentioned above entries, on-premises runtimes and applications were not impacted.

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**Runtime Manager cannot manage On-Prem Applications and Servers from US Control Plane - June 25th 2019**

🕒 Jul 3, 2019 - RCA

**Content**

**Incident Summary**

Between 2:51 p.m. PT June 25th and 12:41 a.m. PT June 26th, customers were not able to manage their On-Prem applications and servers. The availability of running applications and runtimes were not impacted.

Impacted Platforms	Impact Duration
US-Prod	9 hours and 50 minutes

=====

**On-premise Runtimes Appear Disconnected in Runtime Manager - May 29th 2018**

🕒 Jun 2, 2018 - RCA

**Content**

Impacted Platforms	Impacted Duration
Anypoint Runtime Manager / On-Prem Runtimes	During this time frame, on-prem runtimes appeared disconnected from the US Anypoint Control Plane: Tuesday, May 29, 2018, 3:35 AM PDT to 4:27 AM PDT

**Incident Description**

During the incident time frame, managed Runtimes running on-premises disconnected from the US Anypoint Platform Control Plane and may have encountered recurrent re-connection errors. Customers were unable to manage applications running on those runtimes or register new ones during this time. Runtimes and Applications continued to operate without impact.

#### NEW QUESTION 4

What is most likely NOT a characteristic of an integration test for a REST API implementation?

- A. The test needs all source and/or target systems configured and accessible
- B. The test runs immediately after the Mule application has been compiled and packaged
- C. The test is triggered by an external HTTP request
- D. The test prepares a known request payload and validates the response payload

**Answer: B**

#### Explanation:

Correct Answer

The test runs immediately after the Mule application has been compiled and packaged

\*\*\*\*\*

>> Integration tests are the last layer of tests we need to add to be fully covered.

>> These tests actually run against Mule running with your full configuration in place and are tested from external source as they work in PROD.

>> These tests exercise the application as a whole with actual transports enabled. So, external systems are affected when these tests run.

So, these tests do NOT run immediately after the Mule application has been compiled and packaged.

FYI... Unit Tests are the one that run immediately after the Mule application has been compiled and packaged.

#### NEW QUESTION 5

In an organization, the InfoSec team is investigating Anypoint Platform related data traffic.

From where does most of the data available to Anypoint Platform for monitoring and alerting originate?

- A. From the Mule runtime or the API implementation, depending on the deployment model
- B. From various components of Anypoint Platform, such as the Shared Load Balancer, VPC, and Mule runtimes
- C. From the Mule runtime or the API Manager, depending on the type of data
- D. From the Mule runtime irrespective of the deployment model

**Answer: D**

#### Explanation:

Correct Answer

From the Mule runtime irrespective of the deployment model

\*\*\*\*\*

>> Monitoring and Alerting metrics are always originated from Mule Runtimes irrespective of the deployment model.

>> It may seem that some metrics (Runtime Manager) are originated from Mule Runtime and some are (API Invocations/ API Analytics) from API Manager.

However, this is realistically NOT TRUE. The reason is, API manager is just a management tool for API instances but all policies upon applying on APIs eventually gets executed on Mule Runtimes only (Either Embedded or API Proxy).

>> Similarly all API Implementations also run on Mule Runtimes.

So, most of the day required for monitoring and alerts are originated from Mule Runtimes only irrespective of whether the deployment model is MuleSoft-hosted or Customer-hosted or Hybrid.

#### NEW QUESTION 6

A Mule application exposes an HTTPS endpoint and is deployed to three CloudHub workers that do not use static IP addresses. The Mule application expects a high volume of client requests in short time periods. What is the most cost-effective infrastructure component that should be used to serve the high volume of client requests?

- A. A customer-hosted load balancer
- B. The CloudHub shared load balancer
- C. An API proxy
- D. Runtime Manager autoscaling

**Answer: B**

#### Explanation:

Correct Answer

The CloudHub shared load balancer

\*\*\*\*\* The scenario in this question can be split as below:

>> There are 3 CloudHub workers (So, there are already good number of workers to handle high volume of requests)

>> The workers are not using static IP addresses (So, one CANNOT use customer load-balancing solutions without static IPs)

>> Looking for most cost-effective component to load balance the client requests among the workers. Based on the above details given in the scenario:

>> Runtime autoscaling is NOT at all cost-effective as it incurs extra cost. Most over, there are already 3 workers running which is a good number.

>> We cannot go for a customer-hosted load balancer as it is also NOT most cost-effective (needs custom load balancer to maintain and licensing) and same time the Mule App is not having Static IP Addresses which limits from going with custom load balancing.

>> An API Proxy is irrelevant there as it has no role to play w.r.t handling high volumes or load balancing. So, the only right option to go with and fits the purpose of scenario being most cost-effective is - using a CloudHub Shared Load Balancer.

#### NEW QUESTION 7

An API implementation is updated. When must the RAML definition of the API also be updated?

- A. When the API implementation changes the structure of the request or response messages
- B. When the API implementation changes from interacting with a legacy backend system deployed on-premises to a modern, cloud-based (SaaS) system
- C. When the API implementation is migrated from an older to a newer version of the Mule runtime
- D. When the API implementation is optimized to improve its average response time

**Answer: A**

**Explanation:**

Correct Answer  
 When the API implementation changes the structure of the request or response messages  
 \*\*\*\*\*

>> RAML definition usually needs to be touched only when there are changes in the request/response schemas or in any traits on API.  
 >> It need not be modified for any internal changes in API implementation like performance tuning, backend system migrations etc..

**NEW QUESTION 8**

What are 4 important Platform Capabilities offered by Anypoint Platform?

- A. API Versioning, API Runtime Execution and Hosting, API Invocation, API Consumer Engagement
- B. API Design and Development, API Runtime Execution and Hosting, API Versioning, API Deprecation
- C. API Design and Development, API Runtime Execution and Hosting, API Operations and Management, API Consumer Engagement
- D. API Design and Development, API Deprecation, API Versioning, API Consumer Engagement

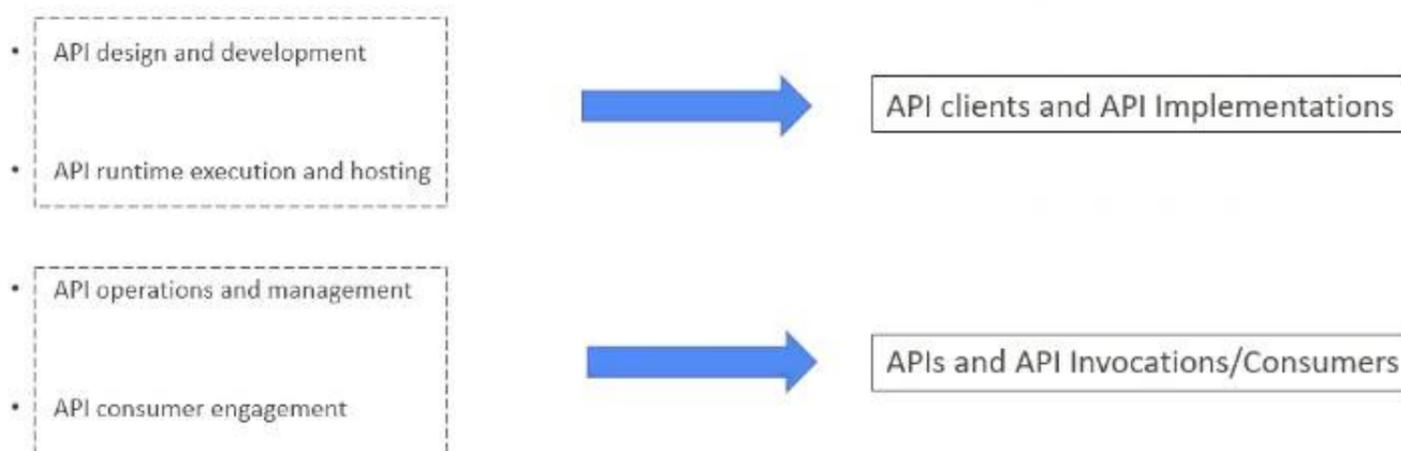
**Answer: C**

**Explanation:**

Correct Answer  
 API Design and Development, API Runtime Execution and Hosting, API Operations and Management, API Consumer Engagement  
 \*\*\*\*\*

- >> API Design and Development - Anypoint Studio, Anypoint Design Center, Anypoint Connectors
- >> API Runtime Execution and Hosting - Mule Runtimes, CloudHub, Runtime Services
- >> API Operations and Management - Anypoint API Manager, Anypoint Exchange
- >> API Consumer Management - API Contracts, Public Portals, Anypoint Exchange, API Notebooks

# Platform Capabilities



**NEW QUESTION 9**

When must an API implementation be deployed to an Anypoint VPC?

- A. When the API Implementation must invoke publicly exposed services that are deployed outside of CloudHub in a customer- managed AWS instance
- B. When the API implementation must be accessible within a subnet of a restricted customer-hosted network that does not allow public access
- C. When the API implementation must be deployed to a production AWS VPC using the Mule Maven plugin
- D. When the API Implementation must write to a persistent Object Store

**Answer: A**

**NEW QUESTION 10**

Due to a limitation in the backend system, a system API can only handle up to 500 requests per second. What is the best type of API policy to apply to the system API to avoid overloading the backend system?

- A. Rate limiting
- B. HTTP caching
- C. Rate limiting - SLA based
- D. Spike control

**Answer: D**

**Explanation:**

Correct Answer

**Spike control**

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- >> First things first, HTTP Caching policy is for purposes different than avoiding the backend system from overloading. So this is OUT.
- >> Rate Limiting and Throttling/ Spike Control policies are designed to limit API access, but have different intentions.
- >> Rate limiting protects an API by applying a hard limit on its access.
- >> Throttling/ Spike Control shapes API access by smoothing spikes in traffic. That is why, Spike Control is the right option.

**NEW QUESTION 10**

Traffic is routed through an API proxy to an API implementation. The API proxy is managed by API Manager and the API implementation is deployed to a CloudHub VPC using Runtime Manager. API policies have been applied to this API. In this deployment scenario, at what point are the API policies enforced on incoming API client requests?

- A. At the API proxy
- B. At the API implementation
- C. At both the API proxy and the API implementation
- D. At a MuleSoft-hosted load balancer

**Answer: A**

**Explanation:**

Correct Answer

At the API proxy

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- >> API Policies can be enforced at two places in Mule platform.
- >> One - As an Embedded Policy enforcement in the same Mule Runtime where API implementation is running.
- >> Two - On an API Proxy sitting in front of the Mule Runtime where API implementation is running.
- >> As the deployment scenario in the question has API Proxy involved, the policies will be enforced at the API Proxy.

**NEW QUESTION 15**

An API implementation is deployed on a single worker on CloudHub and invoked by external API clients (outside of CloudHub). How can an alert be set up that is guaranteed to trigger AS SOON AS that API implementation stops responding to API invocations?

- A. Implement a heartbeat/health check within the API and invoke it from outside the Anypoint Platform and alert when the heartbeat does not respond
- B. Configure a "worker not responding" alert in Anypoint Runtime Manager
- C. Handle API invocation exceptions within the calling API client and raise an alert from that API client when the API is unavailable
- D. Create an alert for when the API receives no requests within a specified time period

**Answer: B**

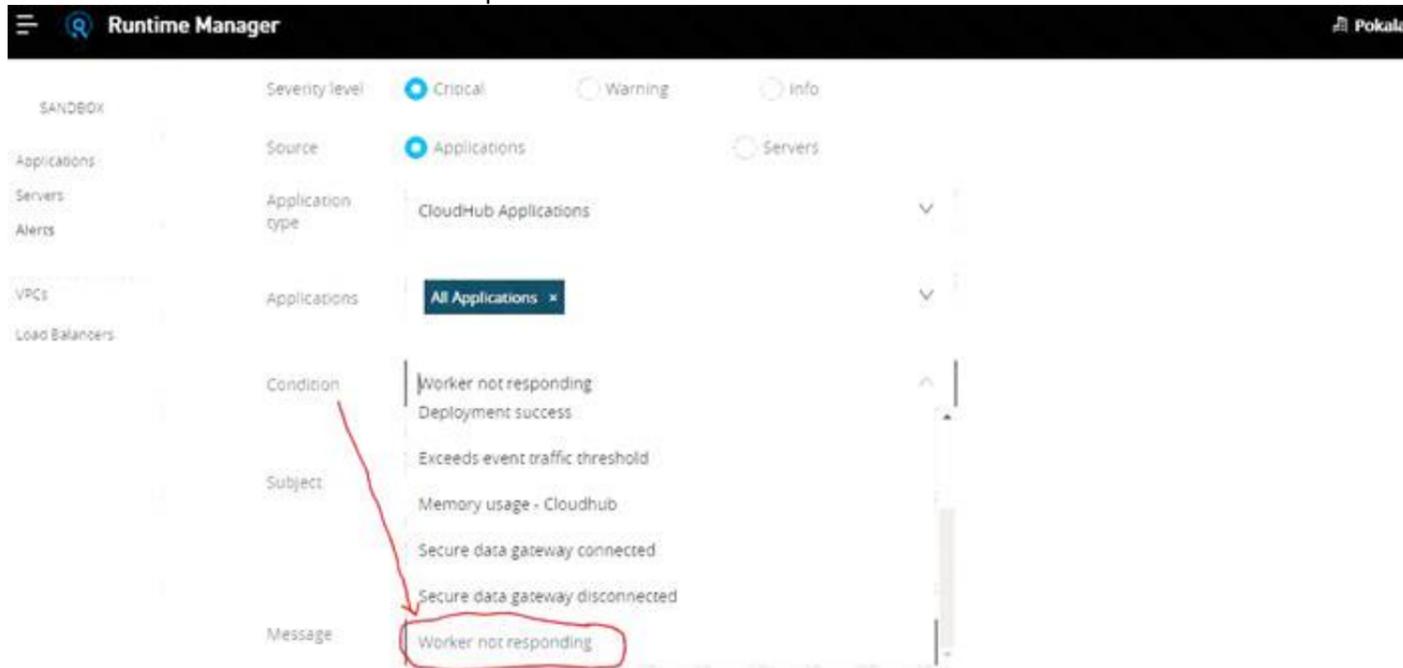
**Explanation:**

Correct Answer

Configure a "Worker not responding" alert in Anypoint Runtime Manager.

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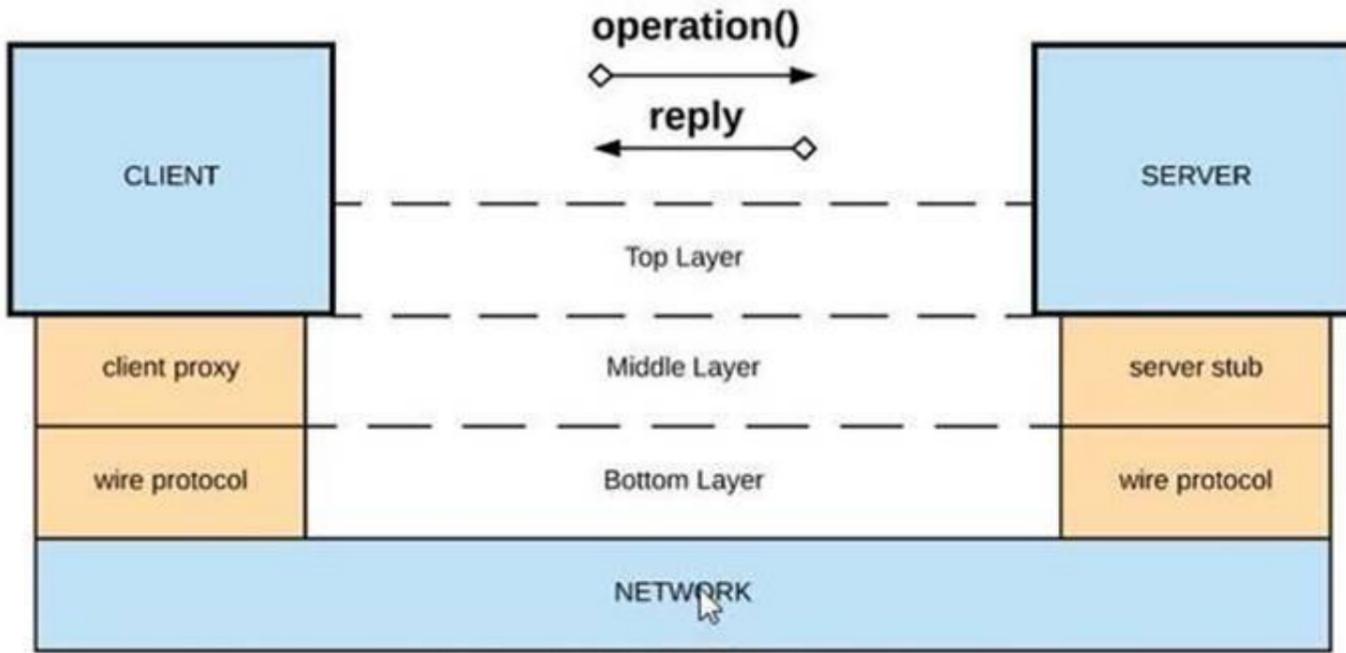
- >> All the options eventually helps to generate the alert required when the application stops responding.
  - >> However, handling exceptions within calling API and then raising alert from API client is inappropriate and silly. There could be many API clients invoking the API implementation and it is not ideal to have this setup consistently in all of them. Not a realistic way to do.
  - >> Implementing a health check/ heartbeat with in the API and calling from outside to detrmine the health sounds OK but needs extra setup for it and same time there are very good chances of generating false alarms when there are any intermittent network issues between external tool calling the health check API on API implementation. The API implementation itself may not have any issues but due to some other factors some false alarms may go out.
  - >> Creating an alert in API Manager when the API receives no requests within a specified time period would actually generate realistic alerts but even here some false alarms may go out when there are genuinely no requests from API clients.
- The best and right way to achieve this requirement is to setup an alert on Runtime Manager with a condition "Worker not responding". This would generate an alert AS SOON AS the workers become unresponsive.



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**NEW QUESTION 19**

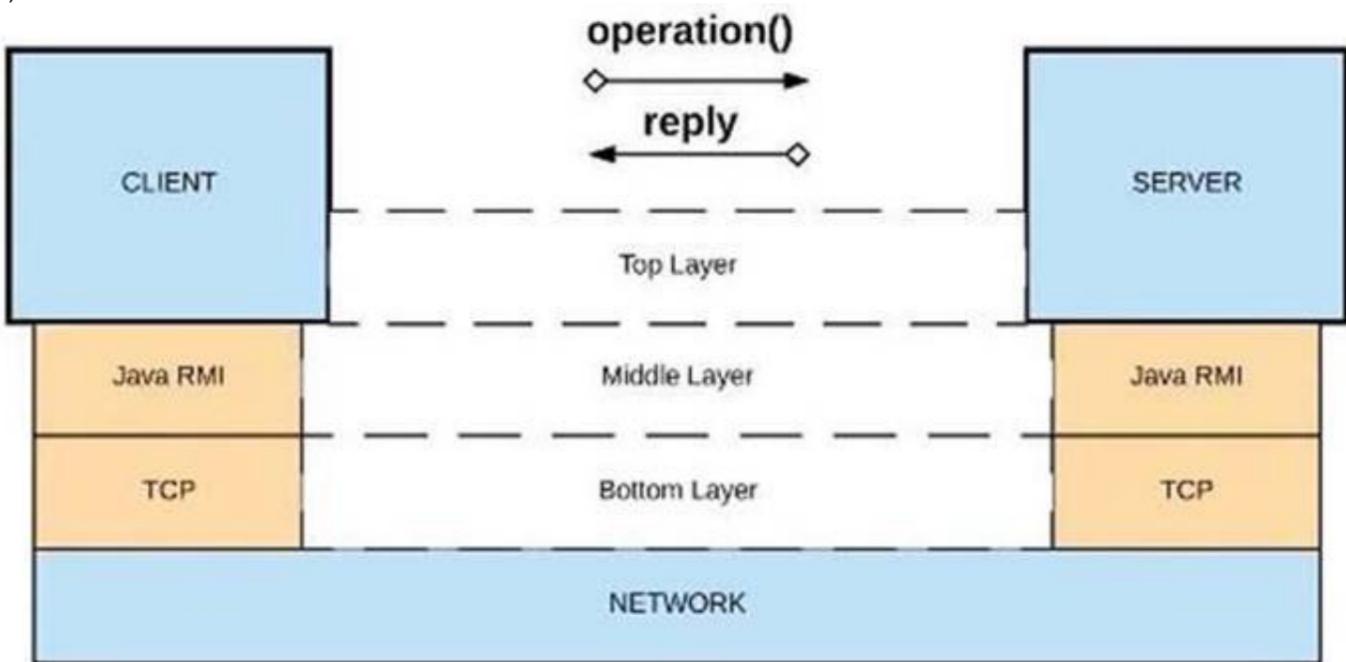
Refer to the exhibit.



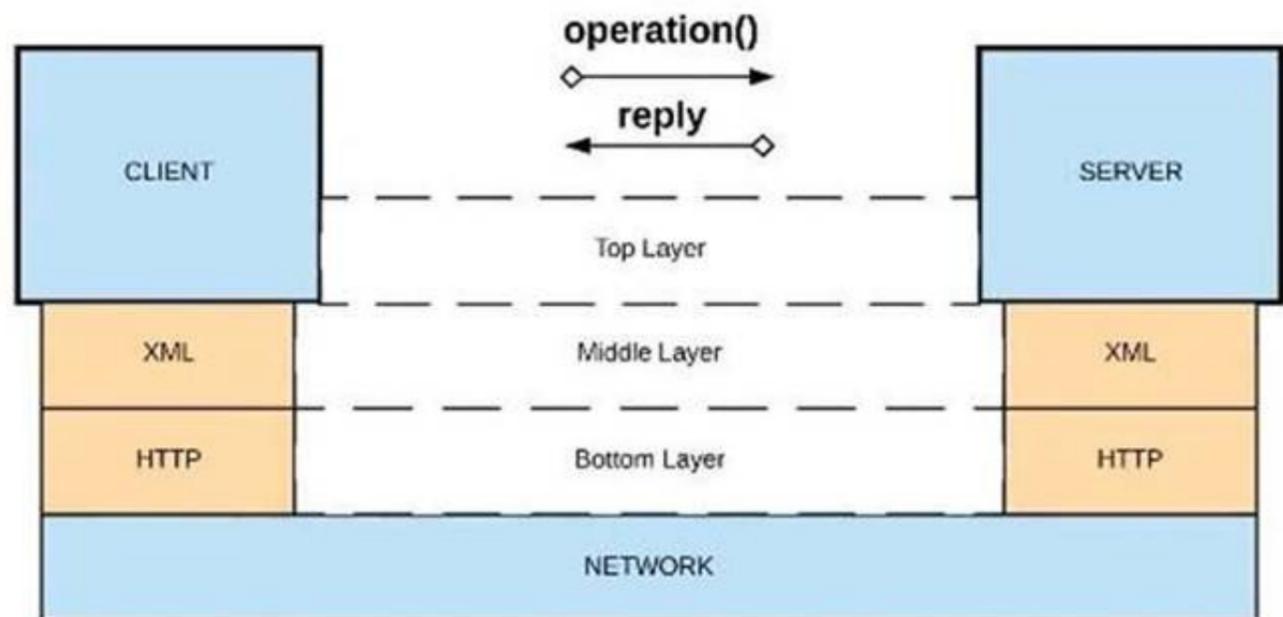
**Generic RPC Architecture**

What is a valid API in the sense of API-led connectivity and application networks?

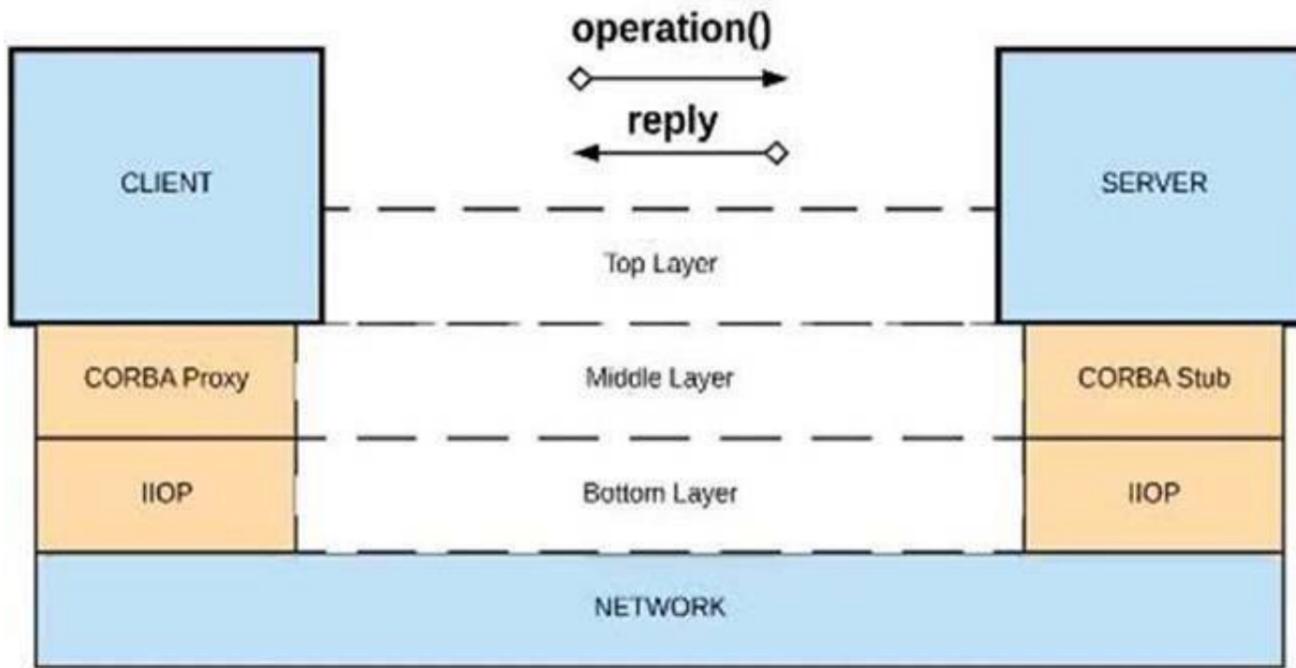
A) Java RMI over TCP



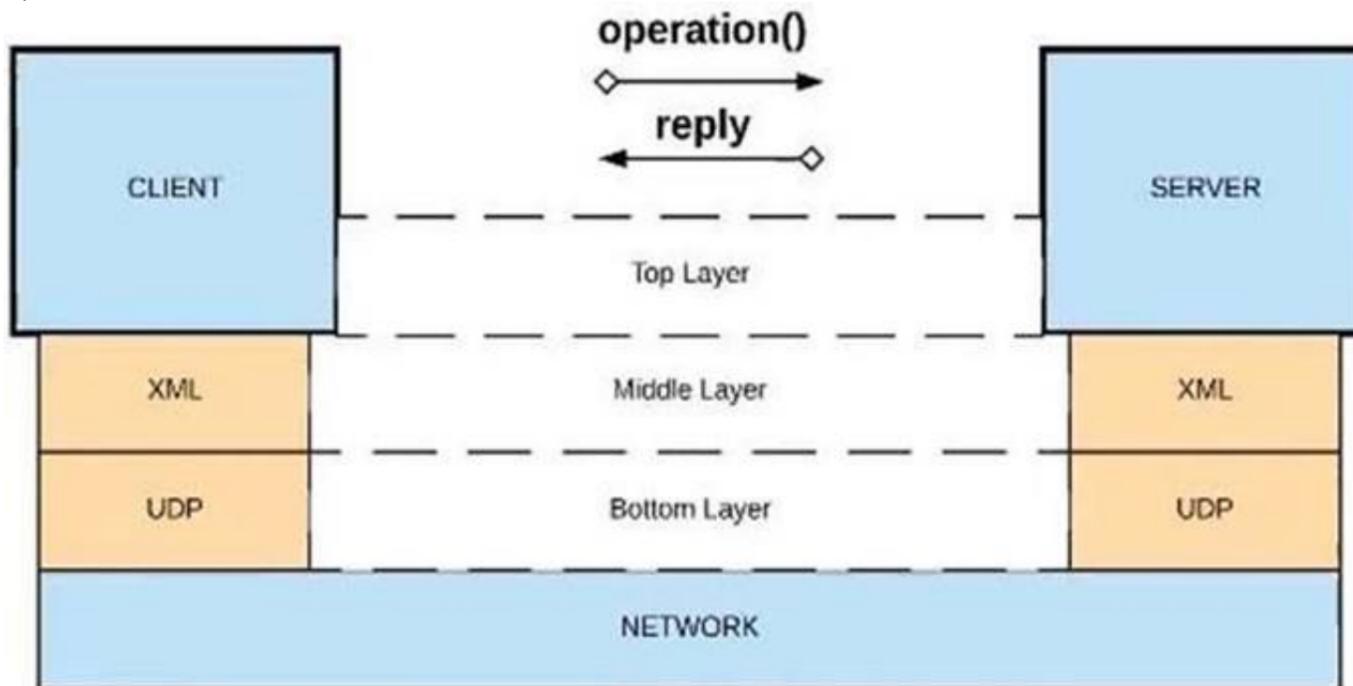
B) Java RMI over TCP



C) CORBA over IIOP



D) XML over UDP



- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Answer:** D

**Explanation:**

\Correct Answer  
 XML over HTTP

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>> API-led connectivity and Application Networks urge to have the APIs on HTTP based protocols for building most effective APIs and networks on top of them.  
 >> The HTTP based APIs allow the platform to apply various varieties of policies to address many NFRs  
 >> The HTTP based APIs also allow to implement many standard and effective implementation patterns that adhere to HTTP based w3c rules.  
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**NEW QUESTION 24**

An API has been updated in Anypoint Exchange by its API producer from version 3.1.1 to 3.2.0 following accepted semantic versioning practices and the changes have been communicated via the API's public portal.

The API endpoint does NOT change in the new version.

How should the developer of an API client respond to this change?

- A. The update should be identified as a project risk and full regression testing of the functionality that uses this API should be run
- B. The API producer should be contacted to understand the change to existing functionality
- C. The API producer should be requested to run the old version in parallel with the new one
- D. The API client code ONLY needs to be changed if it needs to take advantage of new features

**Answer:** D

**NEW QUESTION 26**

What API policy would LEAST likely be applied to a Process API?

- A. Custom circuit breaker
- B. Client ID enforcement

- C. Rate limiting
- D. JSON threat protection

**Answer:** D

**Explanation:**

Correct Answer

JSON threat protection

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Fact: Technically, there are no restrictions on what policy can be applied in what layer. Any policy can be applied on any layer API. However, context should also be considered properly before blindly applying the policies on APIs.

That is why, this question asked for a policy that would LEAST likely be applied to a Process API. From the given options:

>> All policies except "JSON threat protection" can be applied without hesitation to the APIs in Process tier.

>> JSON threat protection policy ideally fits for experience APIs to prevent suspicious JSON payload coming from external API clients. This covers more of a security aspect by trying to avoid possibly malicious and harmful JSON payloads from external clients calling experience APIs.

As external API clients are NEVER allowed to call Process APIs directly and also these kind of malicious and harmful JSON payloads are always stopped at experience API layer only using this policy, it is LEAST LIKELY that this same policy is again applied on Process Layer API.

**NEW QUESTION 27**

What CANNOT be effectively enforced using an API policy in Anypoint Platform?

- A. Guarding against Denial of Service attacks
- B. Maintaining tamper-proof credentials between APIs
- C. Logging HTTP requests and responses
- D. Backend system overloading

**Answer:** A

**Explanation:**

Correct Answer

Guarding against Denial of Service attacks

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>> Backend system overloading can be handled by enforcing "Spike Control Policy"

>> Logging HTTP requests and responses can be done by enforcing "Message Logging Policy"

>> Credentials can be tamper-proofed using "Security" and "Compliance" Policies

However, unfortunately, there is no proper way currently on Anypoint Platform to guard against DOS attacks.

**NEW QUESTION 29**

An organization wants to make sure only known partners can invoke the organization's APIs. To achieve this security goal, the organization wants to enforce a Client ID Enforcement policy in API Manager so that only registered partner applications can invoke the organization's APIs. In what type of API implementation does MuleSoft recommend adding an API proxy to enforce the Client ID Enforcement policy, rather than embedding the policy directly in the application's JVM?

- A. A Mule 3 application using APIkit
- B. A Mule 3 or Mule 4 application modified with custom Java code
- C. A Mule 4 application with an API specification
- D. A Non-Mule application

**Answer:** D

**Explanation:**

Correct Answer

A Non-Mule application

\*\*\*\*\*

>> All type of Mule applications (Mule 3/ Mule 4/ with APIkit/ with Custom Java Code etc) running on Mule Runtimes support the Embedded Policy Enforcement on them.

>> The only option that cannot have or does not support embedded policy enforcement and must have API Proxy is for Non-Mule Applications.

So, Non-Mule application is the right answer.

**NEW QUESTION 34**

What API policy would be LEAST LIKELY used when designing an Experience API that is intended to work with a consumer mobile phone or tablet application?

- A. OAuth 2.0 access token enforcement
- B. Client ID enforcement
- C. JSON threat protection
- D. IPwhitelst

**Answer:** D

**Explanation:**

Correct Answer

IP whitelist

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>> OAuth 2.0 access token and Client ID enforcement policies are VERY common to apply on Experience APIs as API consumers need to register and access the APIs using one of these mechanisms

>> JSON threat protection is also VERY common policy to apply on Experience APIs to prevent bad or suspicious payloads hitting the API implementations.

>> IP whitelisting policy is usually very common in Process and System APIs to only whitelist the IP range inside the local VPC. But also applied occasionally on some experience APIs where the End User/ API Consumers are FIXED.

>> When we know the API consumers upfront who are going to access certain Experience APIs, then we can request for static IPs from such consumers and whitelist them to prevent anyone else hitting the API.

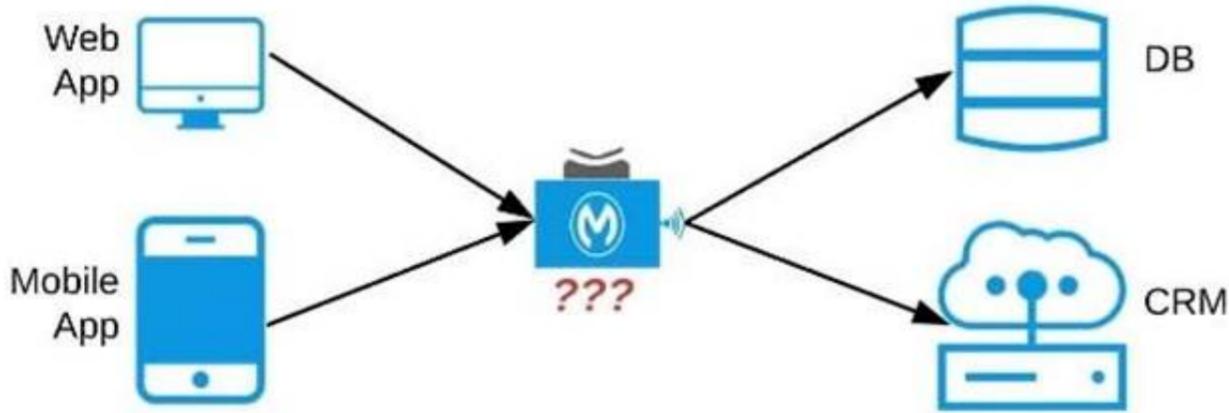
However, the experience API given in the question/ scenario is intended to work with a consumer mobile phone or tablet application. Which means, there is no way we can know all possible IPs that are to be whitelisted as mobile phones and tablets can be so many in number and any device in the city/state/country/globe. So, it is very LEAST LIKELY to apply IP Whitelisting on such Experience APIs whose consumers are typically Mobile Phones or Tablets.

**NEW QUESTION 37**

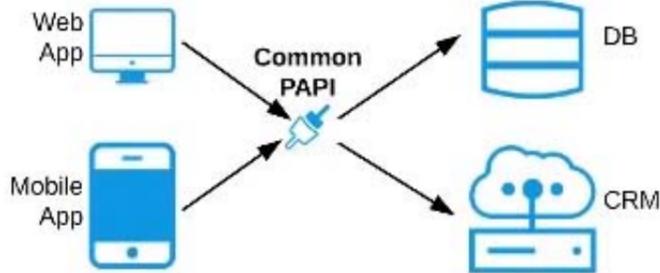
Refer to the exhibit. An organization needs to enable access to their customer data from both a mobile app and a web application, which each need access to common fields as well as certain unique fields.

The data is available partially in a database and partially in a 3rd-party CRM system.

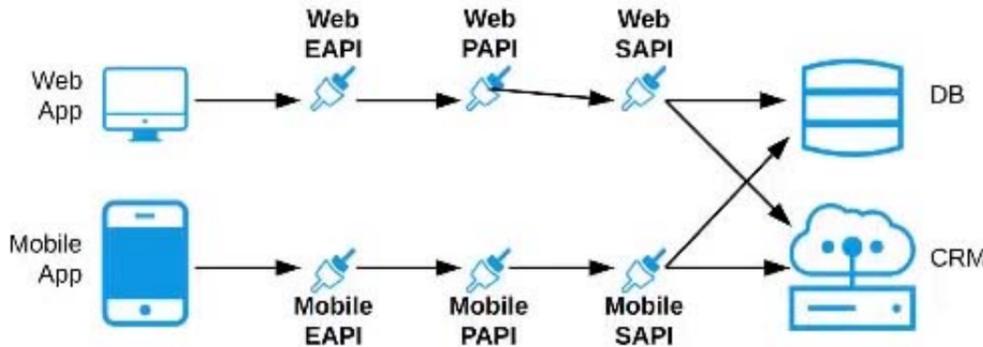
What APIs should be created to best fit these design requirements?



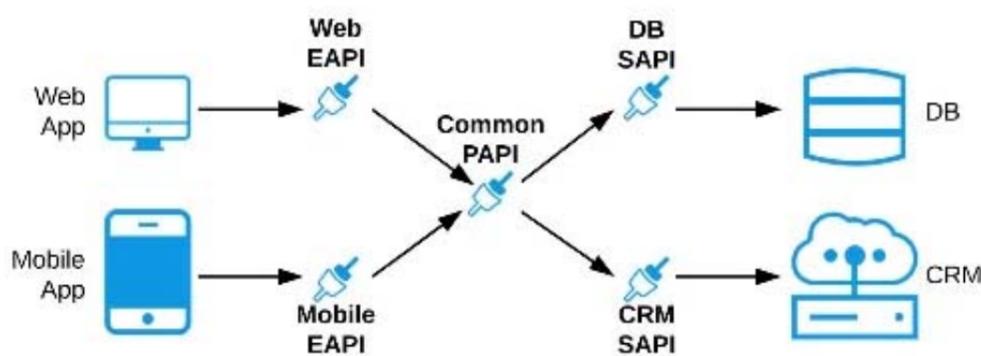
A) A Process API that contains the data required by both the web and mobile apps, allowing these applications to invoke it directly and access the data they need thereby providing the flexibility to add more fields in the future without needing API changes



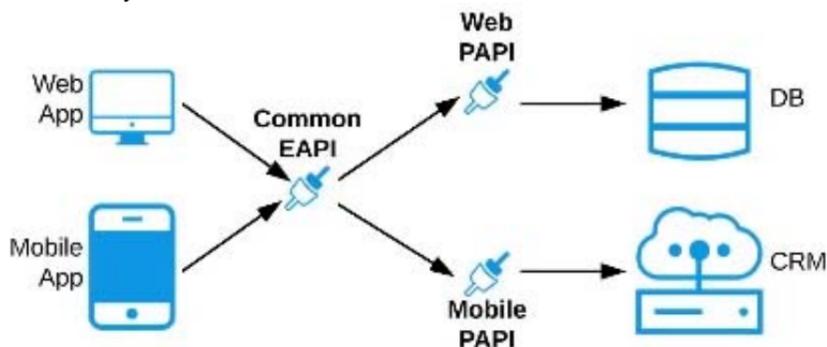
B) One set of APIs (Experience API, Process API, and System API) for the web app, and another set for the mobile app



C) Separate Experience APIs for the mobile and web app, but a common Process API that invokes separate System APIs created for the database and CRM system



D) A common Experience API used by both the web and mobile apps, but separate Process APIs for the web and mobile apps that interact with the database and the CRM System



- A. Option A
- B. Option B
- C. Option C
- D. Option D

**Answer: C**

**Explanation:**

Correct Answer

Separate Experience APIs for the mobile and web app, but a common Process API that invokes separate System APIs created for the database and CRM system  
 \*\*\*\*\* As per MuleSoft's API-led connectivity:

- >> Experience APIs should be built as per each consumer needs and their experience.
- >> Process APIs should contain all the orchestration logic to achieve the business functionality.
- >> System APIs should be built for each backend system to unlock their data.

**NEW QUESTION 38**

What is a key requirement when using an external Identity Provider for Client Management in Anypoint Platform?

- A. Single sign-on is required to sign in to Anypoint Platform
- B. The application network must include System APIs that interact with the Identity Provider
- C. To invoke OAuth 2.0-protected APIs managed by Anypoint Platform, API clients must submit access tokens issued by that same Identity Provider
- D. APIs managed by Anypoint Platform must be protected by SAML 2.0 policies

**Answer: C**

**Explanation:**

<https://www.folkstalk.com/2019/11/mulesoft-integration-and-platform.html>

Correct Answer

To invoke OAuth 2.0-protected APIs managed by Anypoint Platform, API clients must submit access tokens issued by that same Identity Provider  
 \*\*\*\*\*

- >> It is NOT necessary that single sign-on is required to sign in to Anypoint Platform because we are using an external Identity Provider for Client Management
- >> It is NOT necessary that all APIs managed by Anypoint Platform must be protected by SAML 2.0 policies because we are using an external Identity Provider for Client Management
- >> Not TRUE that the application network must include System APIs that interact with the Identity Provider because we are using an external Identity Provider for Client Management
- Only TRUE statement in the given options is - "To invoke OAuth 2.0-protected APIs managed by Anypoint Platform, API clients must submit access tokens issued by that same Identity Provider"

References:

<https://docs.mulesoft.com/api-manager/2.x/external-oauth-2.0-token-validation-policy> <https://blogs.mulesoft.com/dev/api-dev/api-security-ways-to-authenticate-and-authorize/>

**NEW QUESTION 41**

What should be ensured before sharing an API through a public Anypoint Exchange portal?

- A. The visibility level of the API instances of that API that need to be publicly accessible should be set to public visibility
- B. The users needing access to the API should be added to the appropriate role in Anypoint Platform
- C. The API should be functional with at least an initial implementation deployed and accessible for users to interact with
- D. The API should be secured using one of the supported authentication/authorization mechanisms to ensure that data is not compromised

**Answer: A**

**Explanation:**

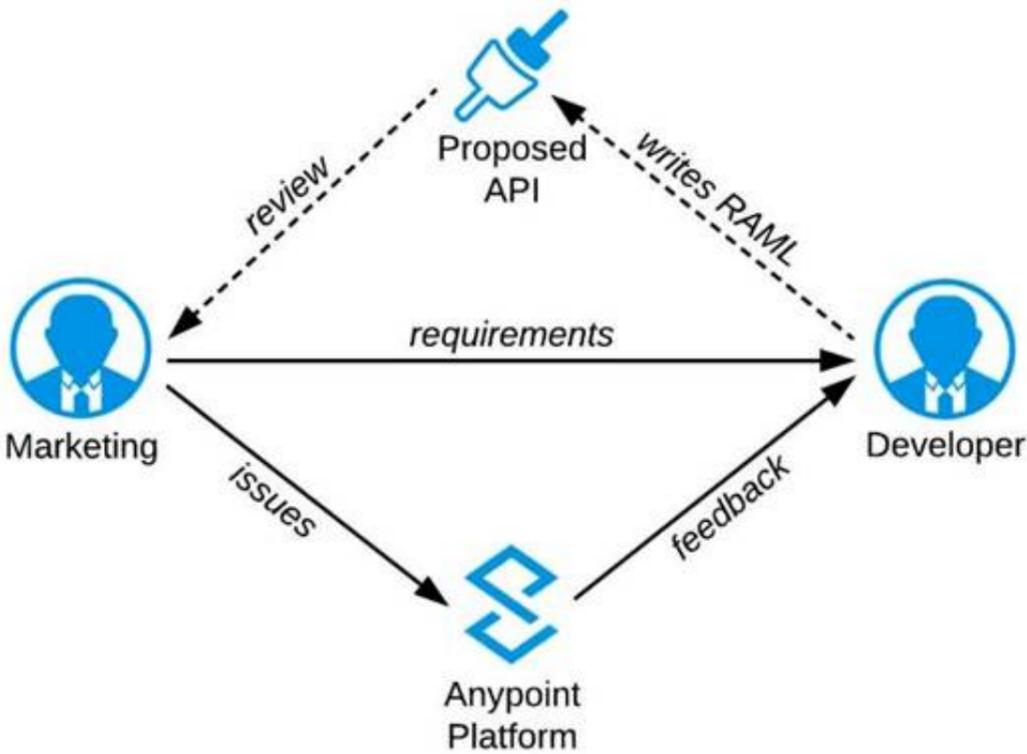


Correct Answer

The visibility level of the API instances of that API that need to be publicly accessible should be set to public visibility.  
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**NEW QUESTION 45**

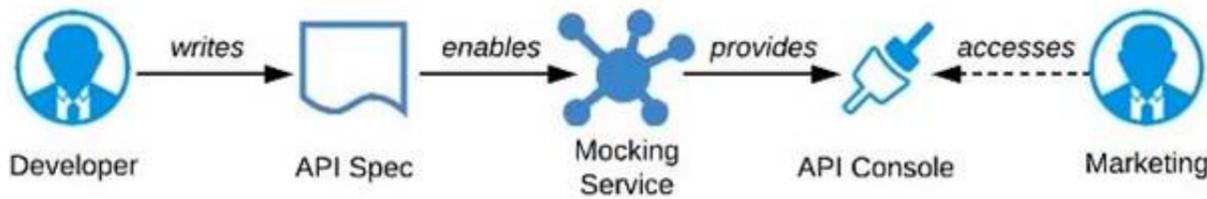
Refer to the exhibit.



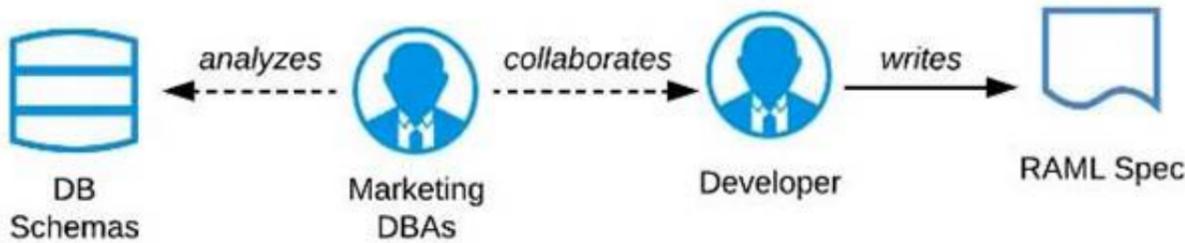
A RAML definition has been proposed for a new Promotions Process API, and has been published to Anypoint Exchange.

The Marketing Department, who will be an important consumer of the Promotions API, has important requirements and expectations that must be met. What is the most effective way to use Anypoint Platform features to involve the Marketing Department in this early API design phase?

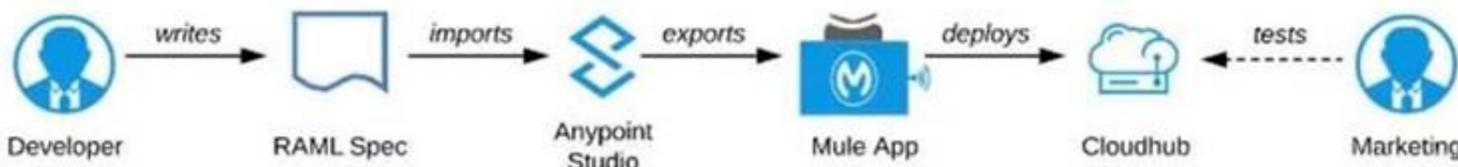
A) Ask the Marketing Department to interact with a mocking implementation of the API using the automatically generated API Console



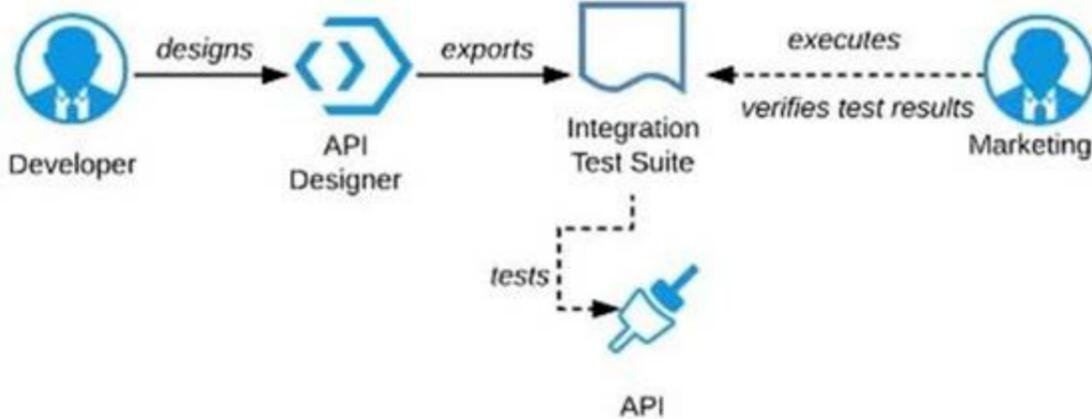
B) Organize a design workshop with the DBAs of the Marketing Department in which the database schema of the Marketing IT systems is translated into RAML



C) Use Anypoint Studio to Implement the API as a Mule application, then deploy that API implementation to CloudHub and ask the Marketing Department to interact with it



D) Export an integration test suite from API designer and have the Marketing Department execute the tests In that suite to ensure they pass



- A. Option A
- B. Option B
- C. Option C
- D. Option D

Answer: A

**Explanation:**

Correct Answer

Ask the Marketing Department to interact with a mocking implementation of the API using the automatically generated API Console.

\*\*\*\*\* As per MuleSoft's IT Operating Model:

>> API consumers need NOT wait until the full API implementation is ready.

>> NO technical test-suites needs to be shared with end users to interact with APIs.

>> Anypoint Platform offers a mocking capability on all the published API specifications to Anypoint Exchange which also will be rich in documentation covering all details of API functionalities and working nature.  
 >> No needs of arranging days of workshops with end users for feedback.  
 API consumers can use Anypoint Exchange features on the platform and interact with the API using its mocking feature. The feedback can be shared quickly on the same to incorporate any changes.

**NEW QUESTION 47**

An organization has several APIs that accept JSON data over HTTP POST. The APIs are all publicly available and are associated with several mobile applications and web applications.  
 The organization does NOT want to use any authentication or compliance policies for these APIs, but at the same time, is worried that some bad actor could send payloads that could somehow compromise the applications or servers running the API implementations.  
 What out-of-the-box Anypoint Platform policy can address exposure to this threat?

- A. Shut out bad actors by using HTTPS mutual authentication for all API invocations
- B. Apply an IP blacklist policy to all APIs; the blacklist will include all bad actors
- C. Apply a Header injection and removal policy that detects the malicious data before it is used
- D. Apply a JSON threat protection policy to all APIs to detect potential threat vectors

**Answer: D**

**Explanation:**

Correct Answer

Apply a JSON threat protection policy to all APIs to detect potential threat vectors

\*\*\*\*\*

>> Usually, if the APIs are designed and developed for specific consumers (known consumers/customers) then we would IP Whitelist the same to ensure that traffic only comes from them.  
 >> However, as this scenario states that the APIs are publicly available and being used by so many mobile and web applications, it is NOT possible to identify and blacklist all possible bad actors.  
 >> So, JSON threat protection policy is the best chance to prevent any bad JSON payloads from such bad actors.

**NEW QUESTION 48**

An organization is deploying their new implementation of the OrderStatus System API to multiple workers in CloudHub. This API fronts the organization's on-premises Order Management System, which is accessed by the API implementation over an IPsec tunnel.  
 What type of error typically does NOT result in a service outage of the OrderStatus System API?

- A. A CloudHub worker fails with an out-of-memory exception
- B. API Manager has an extended outage during the initial deployment of the API implementation
- C. The AWS region goes offline with a major network failure to the relevant AWS data centers
- D. The Order Management System is Inaccessible due to a network outage in the organization's on-premises data center

**Answer: A**

**Explanation:**

Correct Answer

A CloudHub worker fails with an out-of-memory exception.

\*\*\*\*\*

>> An AWS Region itself going down will definitely result in an outage as it does not matter how many workers are assigned to the Mule App as all of those in that region will go down. This is a complete downtime and outage.  
 >> Extended outage of API manager during initial deployment of API implementation will of course cause issues in proper application startup itself as the API Autodiscovery might fail or API policy templates and policies may not be downloaded to embed at the time of application startup etc... there are many reasons that could cause issues.  
 >> A network outage onpremises would of course cause the Order Management System not accessible and it does not matter how many workers are assigned to the app they all will fail and cause outage for sure.  
 The only option that does NOT result in a service outage is if a cloudhub worker fails with an out-of-memory exception. Even if a worker fails and goes down, there are still other workers to handle the requests and keep the API UP and Running. So, this is the right answer.

**NEW QUESTION 52**

A company wants to move its Mule API implementations into production as quickly as possible. To protect access to all Mule application data and metadata, the company requires that all Mule applications be deployed to the company's customer-hosted infrastructure within the corporate firewall. What combination of runtime plane and control plane options meets these project lifecycle goals?

- A. Manually provisioned customer-hosted runtime plane and customer-hosted control plane
- B. MuleSoft-hosted runtime plane and customer-hosted control plane
- C. Manually provisioned customer-hosted runtime plane and MuleSoft-hosted control plane
- D. iPaaS provisioned customer-hosted runtime plane and MuleSoft-hosted control plane

**Answer: A**

**Explanation:**

Correct Answer

Manually provisioned customer-hosted runtime plane and customer-hosted control plane

\*\*\*\*\*

There are two key factors that are to be taken into consideration from the scenario given in the question.  
 >> Company requires both data and metadata to be resided within the corporate firewall  
 >> Company would like to go with customer-hosted infrastructure.  
 Any deployment model that is to deal with the cloud directly or indirectly (Mulesoft-hosted or Customer's own cloud like Azure, AWS) will have to share atleast the metadata.  
 Application data can be controlled inside firewall by having Mule Runtimes on customer hosted runtime plane. But if we go with Mulesoft-hosted/ Cloud-based control plane, the control plane required atleast some minimum level of metadata to be sent outside the corporate firewall.

As the customer requirement is pretty clear about the data and metadata both to be within the corporate firewall, even though customer wants to move to production as quickly as possible, unfortunately due to the nature of their security requirements, they have no other option but to go with manually provisioned customer-hosted runtime plane and customer-hosted control plane.

**NEW QUESTION 56**

What Anypoint Platform Capabilities listed below fall under APIs and API Invocations/Consumers category? Select TWO.

- A. API Operations and Management
- B. API Runtime Execution and Hosting
- C. API Consumer Engagement
- D. API Design and Development

**Answer: D**

**Explanation:**

Correct Answers: API Operations and Management and API Consumer Engagement

\*\*\*\*\*

>> API Design and Development

-  
Anypoint Studio, Anypoint Design Center, Anypoint Connectors

>> API Runtime Execution and Hosting

-  
Mule Runtimes, CloudHub, Runtime Services

>> API Operations and Management

-  
Anypoint API Manager, Anypoint Exchange

>> API Consumer Management

-  
API Contracts, Public Portals, Anypoint Exchange, API Notebooks  
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**NEW QUESTION 60**

A system API has a guaranteed SLA of 100 ms per request. The system API is deployed to a primary environment as well as to a disaster recovery (DR) environment, with different DNS names in each environment. An upstream process API invokes the system API and the main goal of this process API is to respond to client requests in the least possible time. In what order should the system APIs be invoked, and what changes should be made in order to speed up the response time for requests from the process API?

- A. In parallel, invoke the system API deployed to the primary environment and the system API deployed to the DR environment, and ONLY use the first response
- B. In parallel, invoke the system API deployed to the primary environment and the system API deployed to the DR environment using a scatter-gather configured with a timeout, and then merge the responses
- C. Invoke the system API deployed to the primary environment, and if it fails, invoke the system API deployed to the DR environment
- D. Invoke ONLY the system API deployed to the primary environment, and add timeout and retry logic to avoid intermittent failures

**Answer: A**

**Explanation:**

Correct Answer

In parallel, invoke the system API deployed to the primary environment and the system API deployed to the DR environment, and ONLY use the first response.

\*\*\*\*\*

>> The API requirement in the given scenario is to respond in least possible time.

>> The option that is suggesting to first try the API in primary environment and then fallback to API in DR environment would result in successful response but NOT in least possible time. So, this is NOT a right choice of implementation for given requirement.

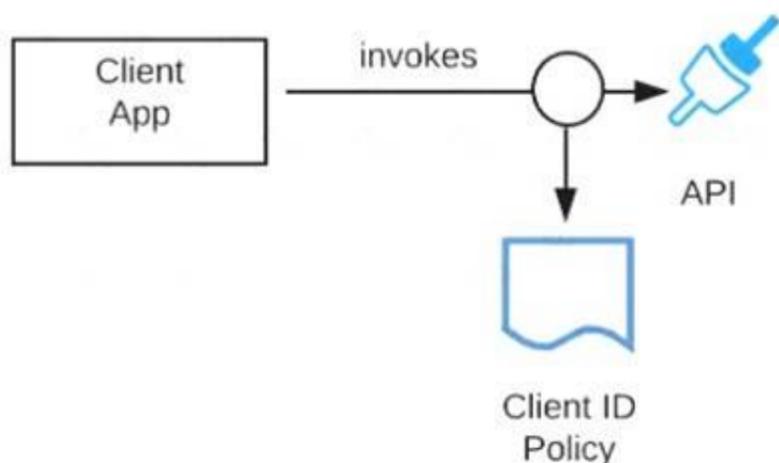
>> Another option that is suggesting to ONLY invoke API in primary environment and to add timeout and retries may also result in successful response upon retries but NOT in least possible time. So, this is also NOT a right choice of implementation for given requirement.

>> One more option that is suggesting to invoke API in primary environment and API in DR environment in parallel using Scatter-Gather would result in wrong API response as it would return merged results and moreover, Scatter-Gather does things in parallel which is true but still completes its scope only on finishing all routes inside it. So again, NOT a right choice of implementation for given requirement

The Correct choice is to invoke the API in primary environment and the API in DR environment parallelly, and using ONLY the first response received from one of them.

**NEW QUESTION 62**

Refer to the exhibit.



A developer is building a client application to invoke an API deployed to the STAGING environment that is governed by a client ID enforcement policy. What is required to successfully invoke the API?

- A. The client ID and secret for the Anypoint Platform account owning the API in the STAGING environment
- B. The client ID and secret for the Anypoint Platform account's STAGING environment
- C. The client ID and secret obtained from Anypoint Exchange for the API instance in the STAGING environment
- D. A valid OAuth token obtained from Anypoint Platform and its associated client ID and secret

**Answer: C**

**Explanation:**

Correct Answer

The client ID and secret obtained from Anypoint Exchange for the API instance in the STAGING environment

\*\*\*\*\*

>> We CANNOT use the client ID and secret of Anypoint Platform account or any individual environments for accessing the APIs

>> As the type of policy that is enforced on the API in question is "Client ID Enforcement Policy", OAuth token based access won't work.

Right way to access the API is to use the client ID and secret obtained from Anypoint Exchange for the API instance in a particular environment we want to work on.

References:

Managing API instance Contracts on API Manager <https://docs.mulesoft.com/api-manager/1.x/request-access-to-api-task> <https://docs.mulesoft.com/exchange/to-request-access> <https://docs.mulesoft.com/api-manager/2.x/policy-mule3-client-id-based-policies>

**NEW QUESTION 63**

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